

Seminar Abstract

MS Visual Developer™ V6.0

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Course Overview:

This workshop introduces C and C++ programmers to Microsoft's Visual C++ Developer Studio interactive development environment.

Course Length: Half day

Goals:

Provided students meet the prerequisites, at the end of the course they should have a good understanding of the following:

- Be able to navigate their way around the InfoView, ClassView, and FileView windows as well as most of the menu options.
- Understand workspaces and projects, and how to create them.
- Know how to use the debugger by setting breakpoints, tracing functions calls, examining and changing variables, monitoring multi-threaded applications and DLLs, and related activities.
- Know how to use the profiler for performance analysis.

Who Should Attend:

C and C++ programmers and technical managers who need to implement or manage projects using Developer Studio under Windows.

Prerequisites:

Either know C and/or C++, or be in the process of learning either of those languages.

Materials:

- *MS Visual Developer V6.0* – This text was written specifically for teaching. It contains lots of screen dumps.
- An electronic copy of the demonstration source files for use in the workshop.